Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE (Column 1) SMALL ENTITY (Column 2) - [ OR **TOTAL CLAIMS** RATE FEE FEE RATE BASIC FEE 770.00 NUMBER EXTRA BASIC FEE 385.00 NUMBER FILED FOR OR TOTAL CHARGEABLE CLAIMS X\$18= ---minus 20= X\$ 9= OR INDEPENDENT CLAIMS \_minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 4500 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** OR SMALL ENTITY **SMALL ENTITY** (Column 1) (Column 2) · (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHES1 ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE . **PREVIOUSLÝ** AMENDMENT **AFTER EXTRA FEE** FEE **AMENDMENT** PAID FOR Minus X\$ 9= X\$18= Total OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE . ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL. RATE TIONAL RATE PREVIOUSLY **EXTRA** AMENDMENT **AFTER** PAID FOR **FEE** FEE AMENDMENT Minus Total X\$18= X\$ 9= OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145 =+290= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT: FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.